Particles and Universe: Particle detectors

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Lecture 5



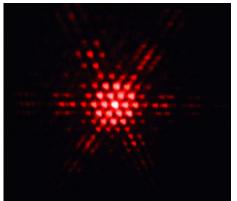
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 - Silicon detectors
 - Scintillation detectors
 - Cherenkov detectors
 - Calorimeters
- Collider experiments
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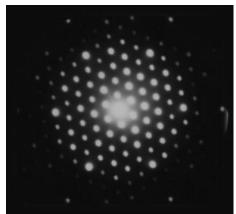
Hypothesis of Luis de Broglie (1923): wave-particle duality

Diffraction on hexagonal structures:

Light



Electrons





Classical Mechanics

If we know initial positions and velocities off all constituents of the system (eg. Solar system objects), we can foresee the future state of the system (as well as determine its history).



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This reasoning fails on the subatomic scales!

Wave-particle duality forces us to look for new methods to describe particle behavior...



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Quantum mechanics

Motion of a particle described as a propagation of probability wave (according to quantum wave equations)



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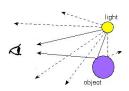
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Also, we are not able to measure particle state with infinite precision - uncertainty principle



Particle detection

In the macroscopic world, we are able to make observations which do not interfere with the process under study





Particle detection

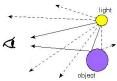
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Particle detection

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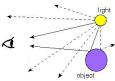
In the particle world, each measurement is related to some interaction. We are not able to "see" particles without changing their state!

We can not observe particles which do not interact



Particle detection

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Main processes used for particle detection:

- ionization and scintillation
- photoelectric effect
- Cherenkov radiation

Ionization

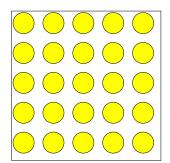


Structure of matter

Properties of different materials depend on the strength of valence electrons bonding with atomic cores.

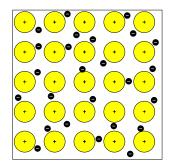
Insulator

All electrons tightly bonded with atoms



Conductor

Valence electrons can move freely

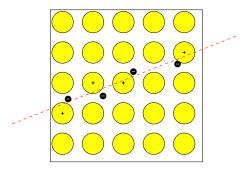


Ionization



Ionization

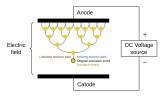
Is the phenomena used in most of the particle detectors



Charged particle passing through the insulator interacts with valence electrons and passes part of its energy to them, sufficient to "liberate" them from their atoms. Free charge carriers are created



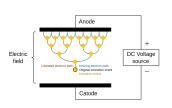
Ionization in gases is very small, of the order of 100 e/cm. Measurement of the corresponding current is not possible, unless we apply electric field strong enough to create an electron avalanche.

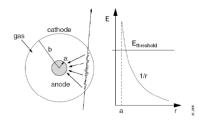


In the uniform field we are not able to obtain large multiplication factors.



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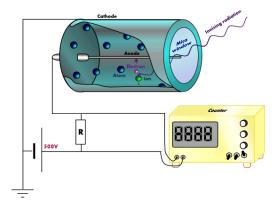
Strong electric field resulting in large multiplication can be easily obtained around the thin anod wire.

Detected charge is still very low, but can be measured with sensitive electronics. Charge multiplication is crucial...



Geiger-Müller counter

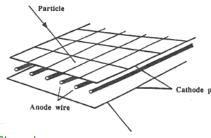
Electrons accelerated in strong electric field (resulting from high voltage applied), can create secondary ionization when scattering off atoms. At highest voltages charge multiplication can lead to almost full ionization of the gas near the wire surface (Geiger-Müller mode).





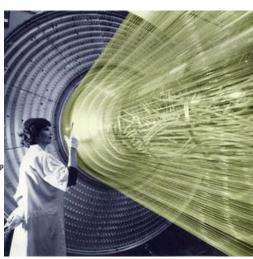
Multiwire proportional chamber (MWPC)

Georges Charpak 1970 (Nobel 1992)



Cheap! Electronic readout possible! electronics+computers

 \Rightarrow revolution



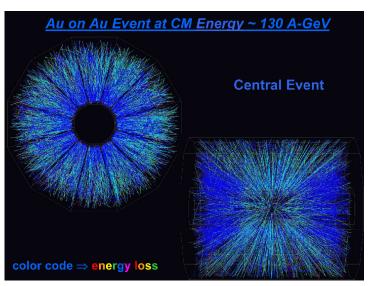


TPC

Time Projection Chamber

Heavy Ion collision event

STAR detector at RHIC (BNL)



Semiconductor detectors

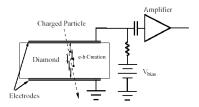


Silicon is much denser than gas.

About 100 electron-hole pairs are created in $1\mu m$.

Charge multiplication not needed, direct charge measurement possible.

Large semiconductor crystals can be used for energy measurement



Semiconductor detectors

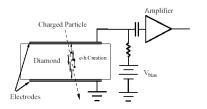


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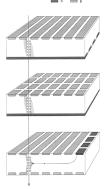
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Very precise position measurement possible with proper sensor segmentation



Silicon detectors



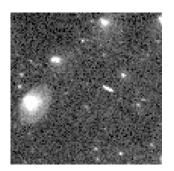
Pixel detectors most precise position measurement Many different technologies used, including CCD sensors (as used for digital photography)

Each CCD camera is a particle detector!

Image from astronomic CCD camera:



Enlarged section:



It's not UFO. It's a particle...

Silicon detectors

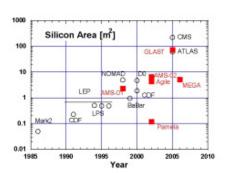


Rapid development

Silicon detectors give very high measurement precision.

They are still relatively expensive, but prices decrease fast with technology development.

⇒ more and more widely used



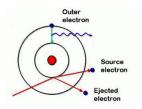
Single pixel sensor





Scintillation

Charged particle passing the medium can ionize or excite the atom.

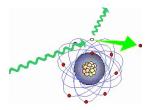


Return of the atom to its ground state can be accompanied by the photon emission - scintillation

Photons

Photons can also interact with electrons in atom.

They can transfer all their energy to single electron (photoelectric effect) or only part of it (Compton effect)

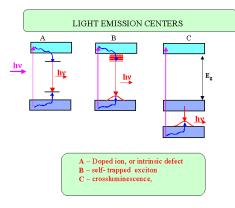


In both cases, electron is "released" from atom.

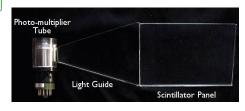


Scintillation

In some materials, atoms excited by ionizing particle emit photons.



Light produced in scintillator can be measured with photomultiplier.
Classical set-up:

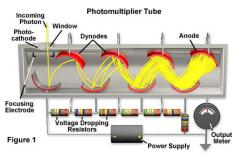


No position measuremen Very good time measurement



Photomultiplier

Single electrons can release single electrons from photocatode. We multiply this charge by applying high voltage between subsequent dynodes. When hitting dynodes accelerated electrons produce secondary electrons - charge avalanche.



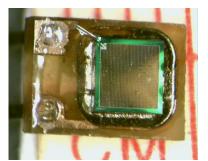


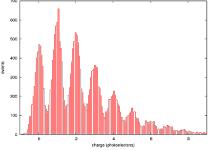
Single photon, if it produces the first electron (photoelectric effect) results in macroscopic charge.



Pixelized Photon Detector (PPD)

Also called the Silicon Photomultiplier (SiPM). Large number ($\sim 10^3$) of avalanche photo-diodes on small ($\sim 1 mm^2$) surface - possibility of counting single photons





Parameters similar to PMT: 10^5-10^6 gain, response time $\sim 1 ns$ Much smaller! Low voltage operation! \Rightarrow more and more popular



Modern detectors



Classical scintillation detectors not used frequently

New solution:

scintillating fibres,

pixelized photon detectors ↓

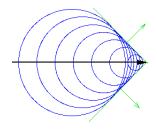


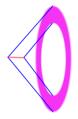
Cherenkov detectors



Cherenkov radiation

Emitted by a charged particle traveling with speed larger than the speed of light in given medium.





Light emitted in a cone. When passing a thin medium layer distinctive annulus shape is obtained on the screen.

Observed in water, ice, air...

Very cheap technology for very large detectors!

Cherenkov detectors



Cherenkov radiation

If the particle path in medium is longer, we can use special mirrors to focus produced Cherenkov light

Scheme

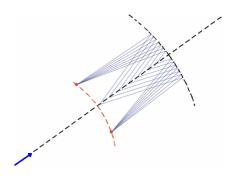
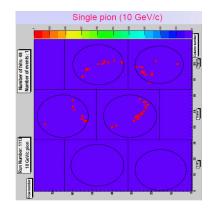


Image in the detector



Cherenkov detectors



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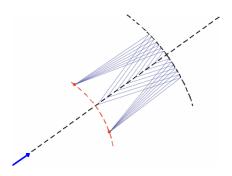
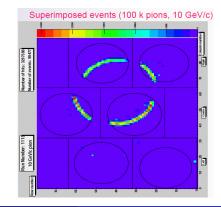


Image in the detector



Calorimeters



All detectors described so far were designed to measure position of the charged particle ⇒ tracking detectors

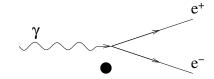
To measure the particle energy, we have to force it to transfer its full energy to the detector \Rightarrow calorimeters.

Electromagnetic cascade

High energy electrons loose energy in bremsstrahlung

$$e^{-}$$

High energy photons convert to e^+ e^- pairs



Calorimeters

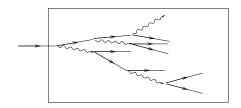


Electromagnetic calorimeters

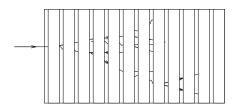
High energy electron or photon entering the detector creates a cascade of secondaries, with $N \sim E$ particles

By counting secondaries or measuring their total track length in the detector (total ionization) we can determine the energy of primary particle.

Uniform calorimeter



Sampling calorimeter



eg. scintillating cristal

detector layers interleaved with dense absorber

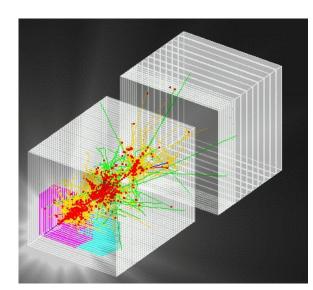
Calorimeters



Hadronic calorimeters

Simulation of the hadronic cascade (proton energy measurement)

Hadronic cascade much longer than the electromagnetic one



Collider experiments



Layer structure

Modern universal detectors at particle colliders are build from many different sub-components.

We arrange detectors in such a way as to obtain best measurement for all possible particles, as well as their (partial) identification.

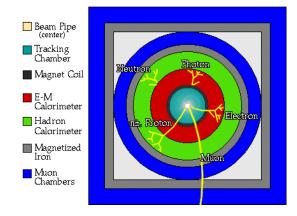
detectors which interact least with produced particles are placed closest to the interaction point - gas detectors, thin silicon sensors

detectors which absorb particles are placed at largest distances from interaction point - calorimeters, muon detectors



Layer structure

Modern universal detectors at particle colliders are build from many different sub-components.





Universal detector

Layout describing most of recent and present-day experiments at colliders (LEP, HERA, Tevatron, LHC, ILC):

Starting from the center of the detector:

vertex detector

as close to the beam line as possible, used to measure the exact position of the interaction point, allows for identification of short-lived particles (secondary vertexes)

silicon pixel detectors



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 as close to the beam line as possible, used to measure the exact
 position of the interaction point, allows for identification of short-lived
 particles (secondary vertexes)
 - silicon pixel detectors
- tracking detectors
 measure tracks of charged particles, allows to determine their
 momentum from bending in magnetic field
 gas detectors or silicon strip detectors



Universal detector

electromagnetic calorimeter
 electron and photon energy measurement
 dense material absorbing EM cascade
 (copper, lead, tungsten)



Universal detector

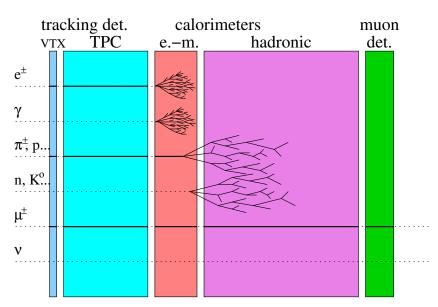
- electromagnetic calorimeter electron and photon energy measurement dense material absorbing EM cascade (copper, lead, tungsten)
- hadron calorimeter
 hadron energy measurement (protons, neutrons, pions, kaons)
 dense material absorbing hadronic cascade; hadronic cascade is many
 times longer than EM one



Universal detector

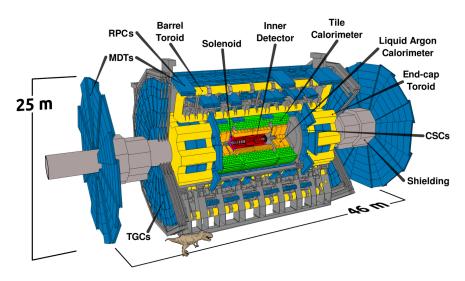
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- muon detectors identify muons - only charged particles which can pass both calorimeters with small energy losses





ATLAS experiment

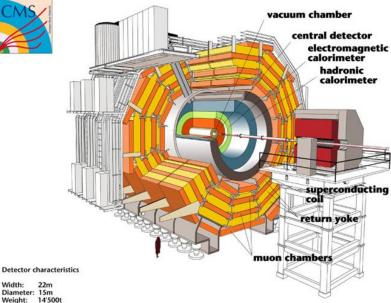




CMS experiment







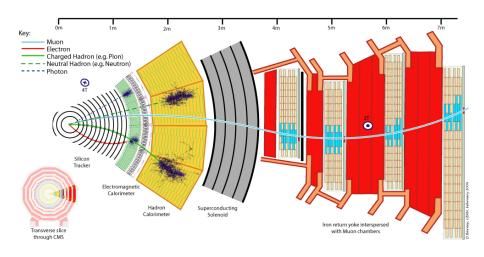
22m Diameter: 15m

Width:

Weight:

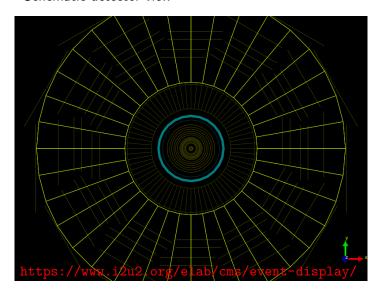


Compact Muon Solenoid - CMS

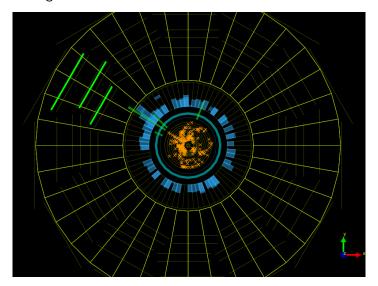




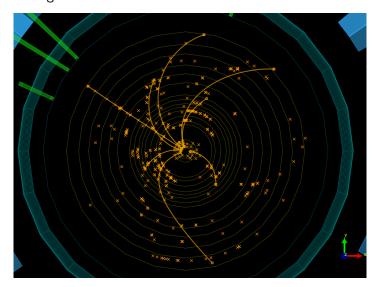
CMS Schematic detector view



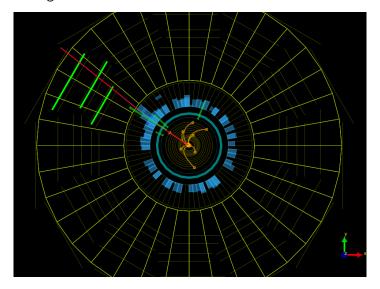




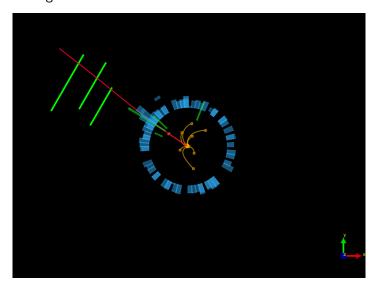






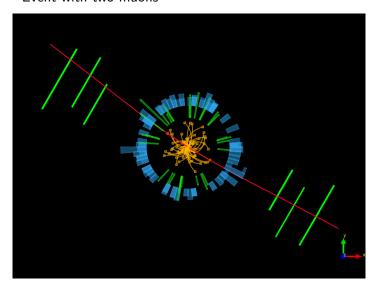






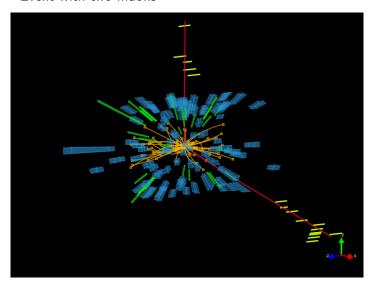


CMS Event with two muons



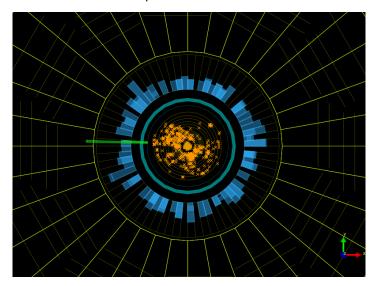


CMS Event with two muons



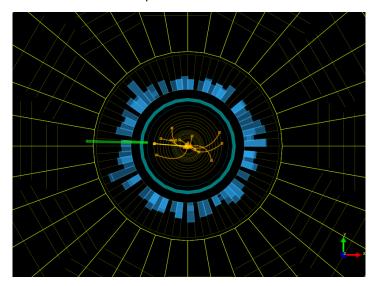


CMS Event with electron production



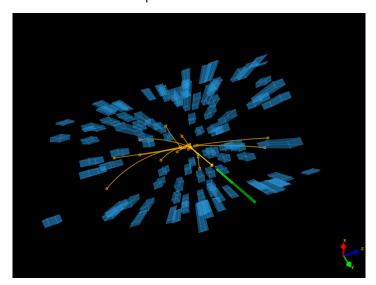


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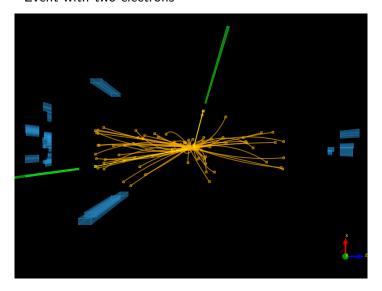


CMS Event with electron production



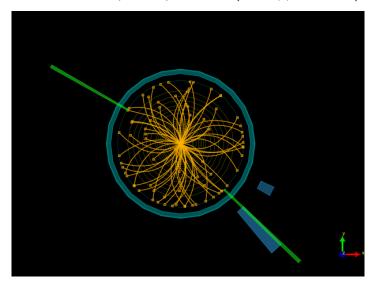


CMS Event with two electrons



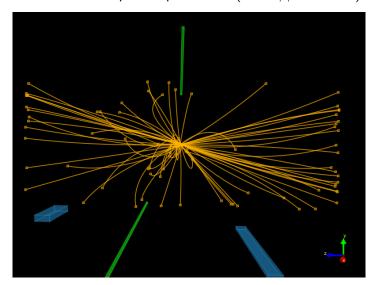


CMS Event with two photon production ($H \rightarrow \gamma \gamma$ candidate)



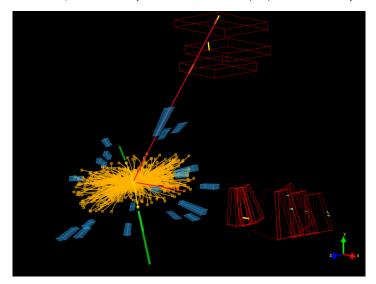


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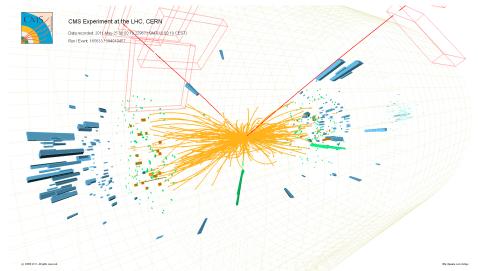


CMS Four lepton event $(H \rightarrow ZZ \rightarrow e^+e^-\mu^+\mu^- \text{ candidate})$



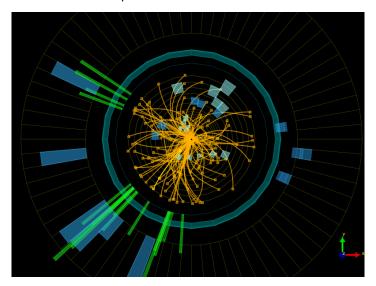


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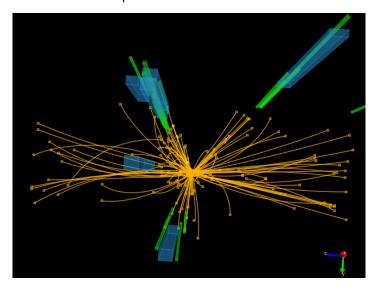


CMS How do we interpret events like this?



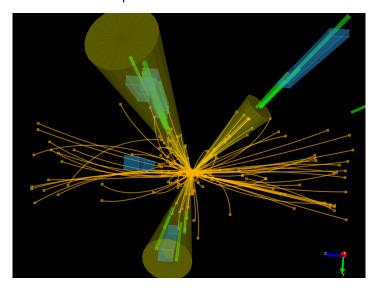


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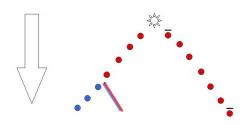
When a pair of quarks is produced in the collision: $gg \rightarrow q\bar{q}$





When a pair of quarks is produced in the collision:

Color field increases between quarks moving apart

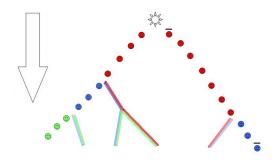




When a pair of quarks is produced in the collision:

Color field increases between quarks moving apart

Gluons are emitted



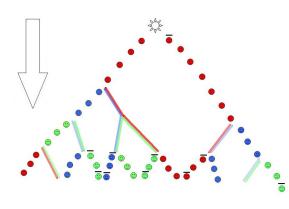


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Gluons convert to quark-antiquark pairs





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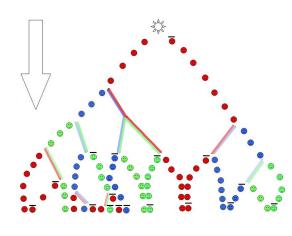
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Quarks and antiquarks form "white" hadrons





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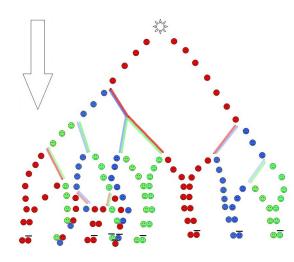
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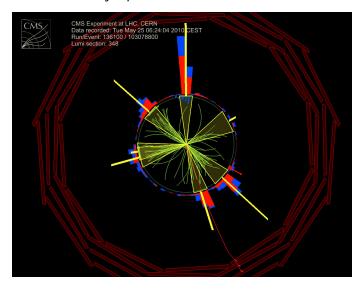
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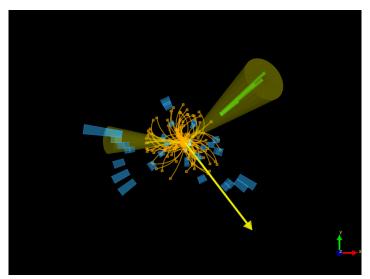


CMS Event with six jet production



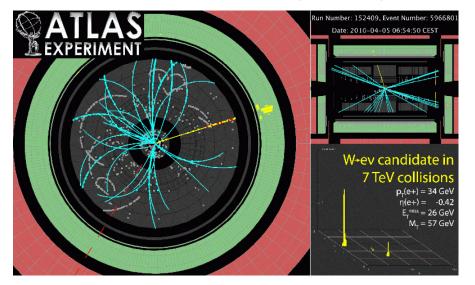


CMS Unbalanced transverse momentum - signature of missing particle





ATLAS Event with W^+ boson production $(W^+ \to e^+ \nu_e)$





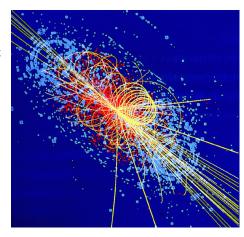
Up to 50 proton pairs collide at LHC at each bunch crossing

New particles are produced at almost each collision

About billion of interactions per second!

We have no possibilities to store more than about 100 events per second!

How to select the interesting ones?





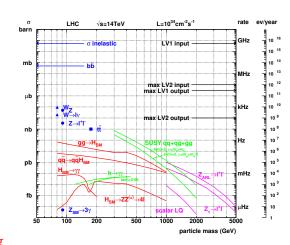
Trigger system

Signals from the detector components are "checked" after each bunch crossing by the dedicated electronics, so called trigger.

Only "interesting" signals are read from the detector.

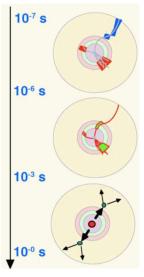
These events are then passed through subsequent "filters" - dedicated programs rejecting all "rubbish"

Only events looking interesting are stored to disk!





Trigger system



Final event selection require their very detailed analysis. But no computer could process 40 milion events per second!

Solution: multilevel trigger system!

Level 1: very fast (dedicated electronics), rejects 99.9% of rubbish

Level 2: checks basic event parameters, selects 1% for final analysis

Level 3: full even analysis and final decision



Trigger system scheme

